From Hands On to High Impact Learning
Redesigning Experiential Learning for Teaching Online
The Problem

Experiential learning projects often require special equipment, locations, or interactions that are not easily replicated in an online environment. Additional thought, time, and resources may be required to adapt these learning experiences to an online course.
The Goal

We will model a process by which you can adapt your learning goals to an online course and share resources that could help you redesign hands on learning activities and assignments for online.
Learning Goals

- Knowledge
- Skills
- Attitudes or Beliefs
- Location
- Equipment
- Interactions
- 5 Senses
LEARNING GOALS

• What is your destination?

• Is there more than one route?

• What evidence will signal that you have arrived?
Rethinking Your Goals

Once you are clear on your learning goals, it will allow you to be more creative and innovative in determining ways to reach them. Maybe you always thought of your goals as being LA but on deeper reflection, you realize that getting them to the state of CA is what’s important, in that case, you’ve got a lot more options for how to get there.

**Breakout Discussion:** Share one of your learning goals and an idea for how you might tweak it or reach it in an online course.
Moving Experiential Learning Activities Online

Good designs for online experiential learning provides hands-on, collaborative, and reflection experiences that are best structured to follow these five steps:

1) Exploring or Doing
2) Sharing and Reflecting ("what happened?")
3) Processing and analyzing ("what’s important?")
4) Generalizing ("so what?")
5) Applying ("now what?")
5 Resources to support Online Experiential Learning

1) Exploring or Doing (Online Resources Spreadsheet)
2) Sharing and Reflecting (Discussion boards)
3) Processing and analyzing - “what’s important?” (Quiz)
4) Generalizing - “so what?” (written reflections)
5) Applying - “now what?” (individual or team project to create a digital artifact: photo album, podcast, video, blog post)
Breakout Discussion

- In your group, share a learning goal and challenge
- Discuss ideas or questions for redesigning the activity for online
- Capture and share your ideas or questions on the Padlet: aub.ie/hands-hip
Debrief Discussion

• Did you or your group discover any innovative solutions?
• In what ways will you need to reallocate your teaching time in order to be successful? (Prep time vs facilitation vs grading and giving feedback)
• What questions or challenges remain?
Grant Opportunity

We are inviting proposals for support to procure instructional tools, platforms, technology, materials, and/or training that will help transform remote instruction in these courses. The Senate Teaching Effectiveness Committee will evaluate the proposals. The financial resources are being provided by the Office of the Provost. These grants cannot be used as salary supplement or for travel.

https://aub.ie/highimpactsupport

Proposals will be reviewed after May 1, June 1, and July 1. You may contact Asim Ali with questions: asim@auburn.edu.